

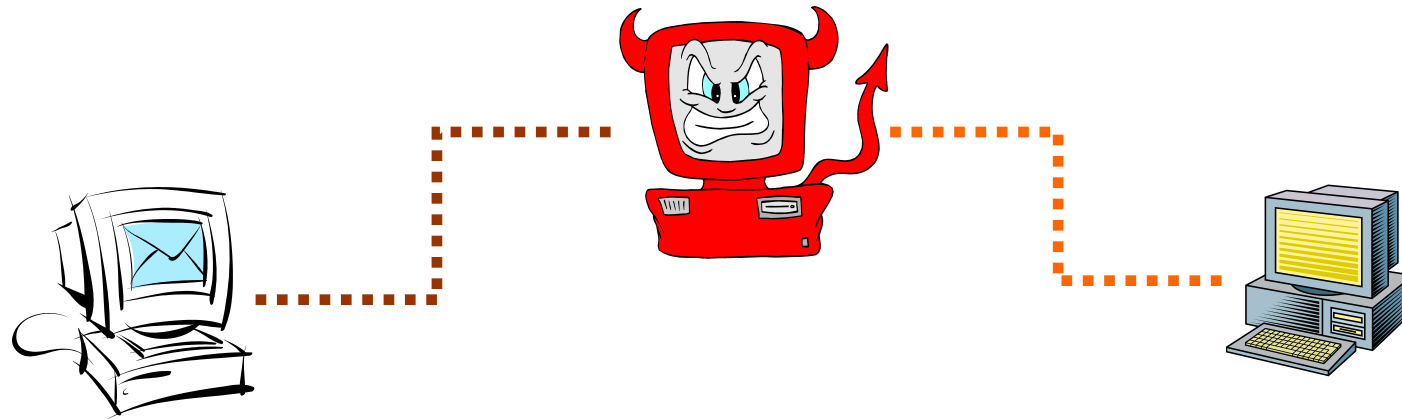
# Cryptographic Hash Functions

ITC 3093 Principles of Computer Security

*Based on Cryptography and Network Security by William Stallings  
and Lecture slides by Lawrie Brown*

# Data Integrity and Source Authentication

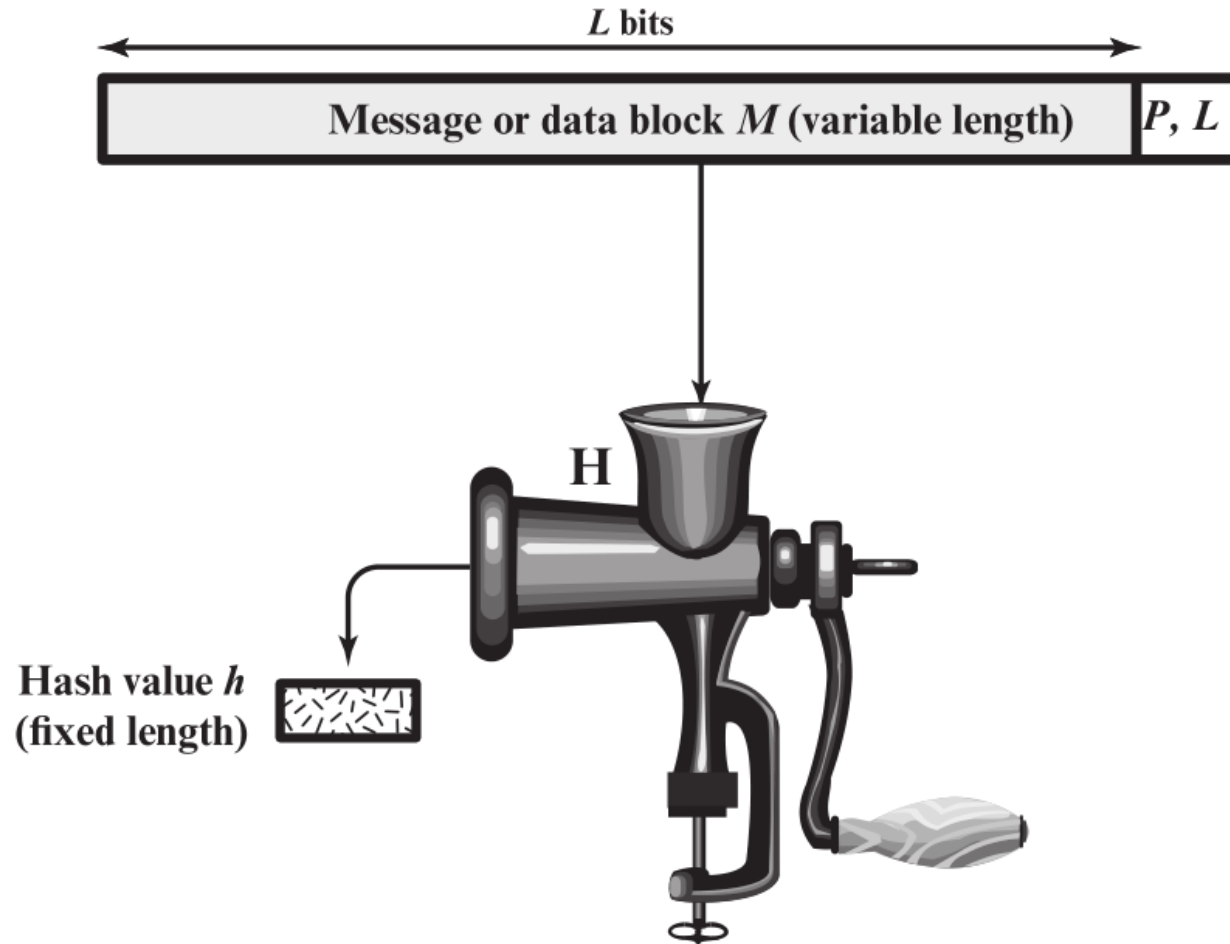
- Encryption does not protect data from modification by another party.
  - Why?
- Need a way to ensure that data arrives at destination in its original form as sent by the sender and it is coming from an authenticated source.



# Hash Functions

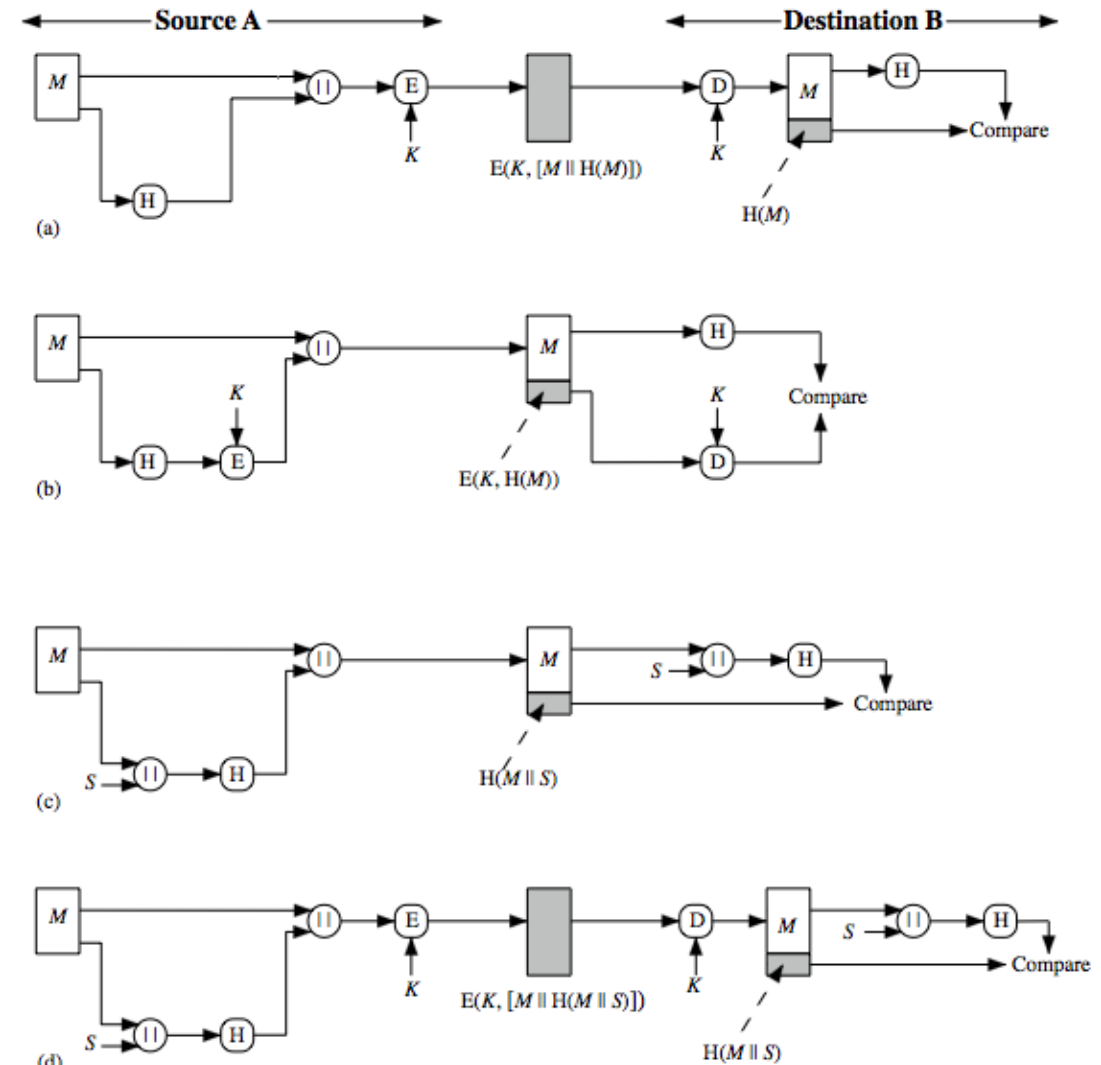
- condenses arbitrary message to fixed size
  - $h = H(M)$
- usually assume hash function is public
- hash used to detect changes to message
- want a cryptographic hash function
  - computationally infeasible to find data mapping to specific hash (one-way property)
  - computationally infeasible to find two data to same hash (collision-free property)

# Cryptographic Hash Function



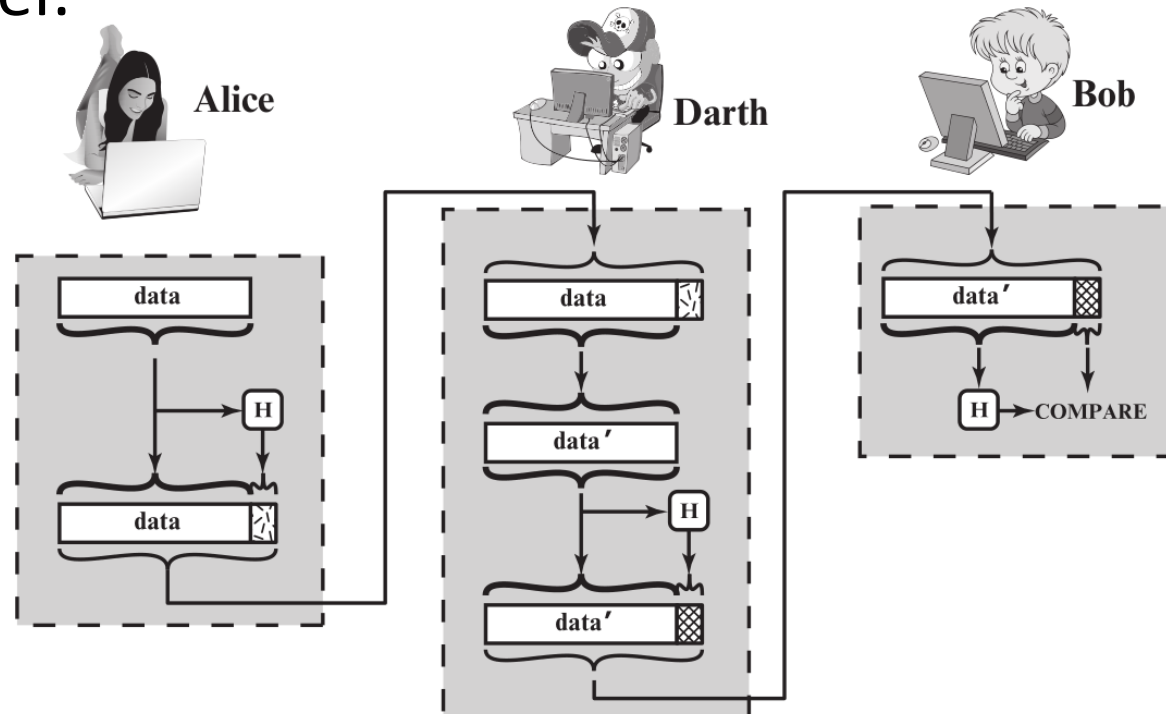
# Hash Functions & Message Authentication

- Message authentication is a mechanism or service used to verify the integrity of a message, by assuring that the data received are exactly as sent.
- Some ways in which a hash code can be used to provide message authentication:
  - a) The message plus concatenated hash code is encrypted using symmetric encryption.
  - b) Only the hash code is encrypted, using symmetric encryption.
  - c) Shows the use of a hash function but no encryption for message authentication.
  - d) Confidentiality can be added to the approach of (c) by encrypting the entire message plus the hash code.



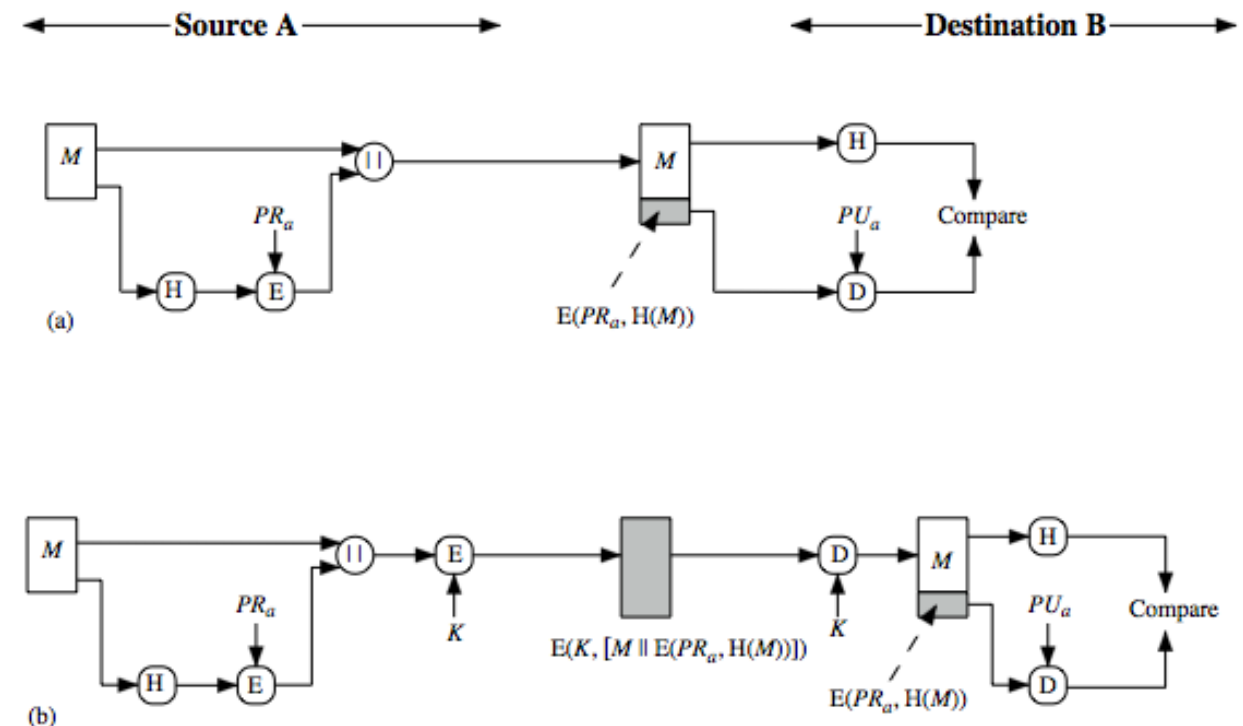
# Use of hash function to check data integrity

- The hash value must be transmitted in a secure fashion.
- It should not be feasible for an adversary to also alter the hash value to fool the receiver.



# Hash Functions & Digital Signatures

- In digital signatures, the hash value of a message is encrypted with a user's private key.
- Anyone who knows the user's public key can verify the integrity of the message that is associated with the digital signature.
- In this case an attacker who wishes to alter the message would need to know the user's private key.



# Other Hash Function Uses

- to create a one-way password file
  - store hash of password not actual password
  - the actual password is not retrievable by a hacker who gains access to the password file
  - when a user enters a password, the hash of that password is compared to the stored hash value for verification
- for intrusion detection and virus detection
  - keep & check hash of files on system



# Two Simple Insecure Hash Functions

- consider two simple insecure hash functions
- bit-by-bit exclusive-OR (XOR) of every block
  - $C_i = b_{i1} \text{ xor } b_{i2} \text{ xor } \dots \text{ xor } b_{im}$
  - a longitudinal redundancy check
  - reasonably effective as data integrity check
- one-bit circular shift on hash value
  - for each successive n-bit block
    - rotate current hash value to left by 1 bit and XOR block
  - good for data integrity but useless for security

# Hash Function Requirements

Requirement	Description
Variable input size	H can be applied to a block of data of any size.
Fixed output size	H produces a fixed-length output.
Efficiency	$H(x)$ is relatively easy to compute for any given $x$ , making both hardware and software implementations practical.
Preimage resistant (one-way property)	For any given hash value $h$ , it is computationally infeasible to find $y$ such that $H(y) = h$ .
Second preimage resistant (weak collision resistant)	For any given block $x$ , it is computationally infeasible to find $y \neq x$ with $H(y) = H(x)$ .
Collision resistant (strong collision resistant)	It is computationally infeasible to find any pair $(x, y)$ with $x \neq y$ , such that $H(x) = H(y)$ .
Pseudorandomness	Output of H meets standard tests for pseudorandomness.

# Attacks on Hash Functions

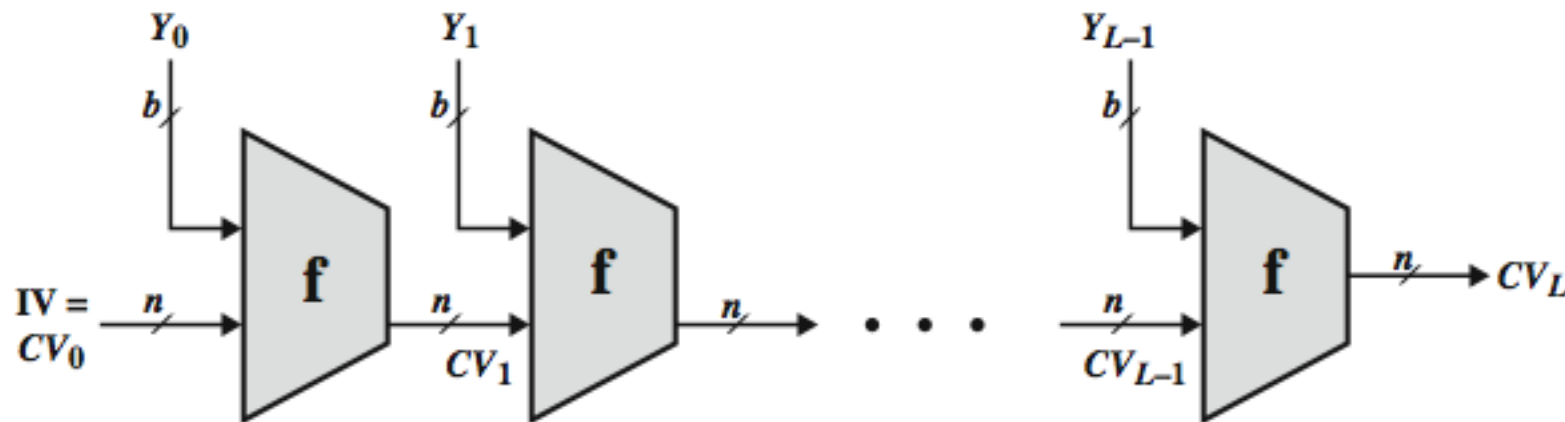
- have brute-force attacks and cryptanalysis
- a preimage or second preimage attack
  - find  $y$  s.t.  $H(y)$  equals a given hash value
- collision resistance
  - find two messages  $x$  &  $y$  with same hash so  $H(x) = H(y)$
- hence value  $2^{m/2}$  determines strength of hash code against brute-force attacks
  - 128-bits inadequate, 160-bits suspect

# Choosing the length of Hash outputs

- The Weakest Link Principle:
  - A system is only as secure as its weakest link.
- Hence all links in a system should have similar levels of security.
- Because of the birthday attack, the length of hash outputs in general should double the key length of block ciphers
  - SHA-224 matches the 112-bit strength of triple-DES (encryption 3 times using DES)
  - SHA-256, SHA-384, SHA-512 match the new key lengths (128,192,256) in AES

# Hash Function Cryptanalysis

- cryptanalytic attacks exploit some property of alg so faster than exhaustive search
- hash functions use iterative structure
  - process message in blocks (incl length)
- attacks focus on collisions in function  $f$



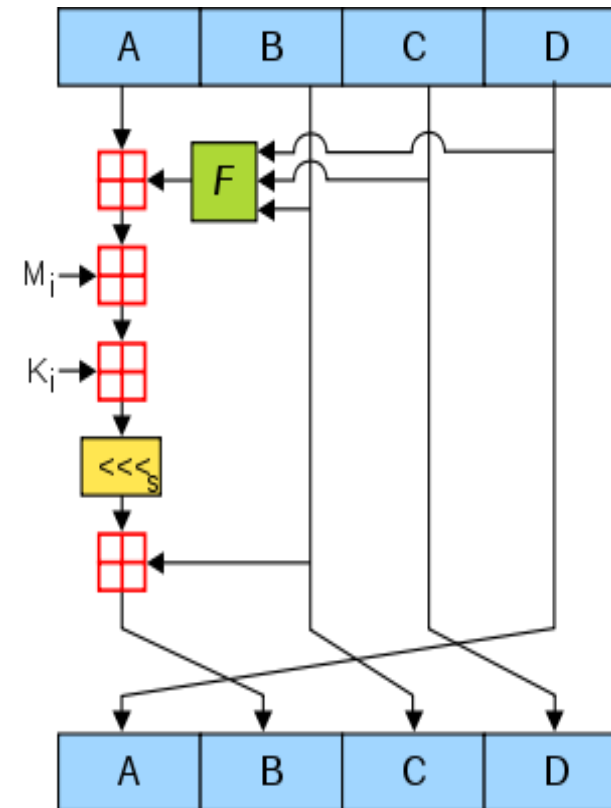
# Block Ciphers as Hash Functions

- can use block ciphers as hash functions
  - using  $H_0=0$  and zero-pad of final block
  - compute:  $H_i = E_{M_i} [H_{i-1}]$
  - and use final block as the hash value
  - similar to CBC but without a key
- resulting hash is too small (64-bit)
  - both due to direct birthday attack
  - and to “meet-in-the-middle” attack
- other variants also susceptible to attack

# MD5

- Rivest, 1991
- Based on Davies-Meyer const.
- Very popular until recently.
  - 2004: First collision attacks
  - 2008: Practical collision attack; SSL cert. with same MD5 hash.
  - ~2010: Forged Microsoft MD5 certificates used in Flame malware
- Preimage resistance: Mostly ok.

64 rounds of:



# Secure Hash Algorithm

- SHA originally designed by NIST & NSA in 1993
- was revised in 1995 as SHA-1
- US standard for use with DSA signature scheme
  - standard is FIPS 180-1 1995, also Internet RFC3174
  - nb. the algorithm is SHA, the standard is SHS
- based on design of MD4 with key differences
- produces 160-bit hash values
- recent 2005 results on security of SHA-1 have raised concerns on its use in future applications



# Revised Secure Hash Standard

- NIST issued revision FIPS 180-2 in 2002
- adds 3 additional versions of SHA
  - SHA-256, SHA-384, SHA-512
- designed for compatibility with increased security provided by the AES cipher
- structure & detail is similar to SHA-1
- hence analysis should be similar
- but security levels are rather higher

# SHA Versions

<b>Algorithm</b>	<b>Message Size</b>	<b>Block Size</b>	<b>Word Size</b>	<b>Message Digest Size</b>
SHA-1	$< 2^{64}$	512	32	160
SHA-224	$< 2^{64}$	512	32	224
SHA-256	$< 2^{64}$	512	32	256
SHA-384	$< 2^{128}$	1024	64	384
SHA-512	$< 2^{128}$	1024	64	512
SHA-512/224	$< 2^{128}$	1024	64	224
SHA-512/256	$< 2^{128}$	1024	64	256

*Note:* All sizes are measured in bits.

# SHA-3

- SHA-1 not yet "broken"
  - but similar to broken MD5 & SHA-0
  - so considered insecure
- SHA-2 (esp. SHA-512) seems secure
  - shares same structure and mathematical operations as predecessors so have concern
- NIST announced in 2007 a competition for the SHA-3 next gen NIST hash function
  - NIST selected Keccak (pronounced "catch-ack") in October 2012, created by Guido Bertoni, Joan Daemen and Gilles Van Assche, Michaël Peeters

# Speed Comparisons

Algorithm	Speed (MiByte/s.)
AES-128 / CTR	198
MD5	335
SHA-1	192
SHA-256	139
SHA-3	~ SHA-256

Crypto++ 5.6 benchmarks, 2.2 GHz AMD Opteron 8354

- NIST expects SHA-2 to be used for the foreseeable future.
- SHA-3: A companion algorithm with a different structure and properties.

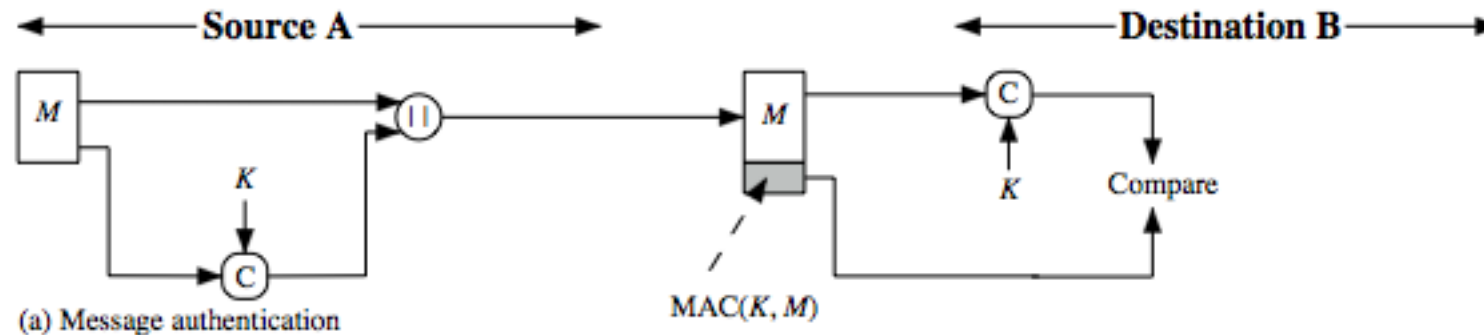
# Message Authentication Code (MAC)

# Message Authentication Requirements

- Disclosure
  - Release of message contents to any person or process not possessing the appropriate cryptographic key
- Traffic analysis
  - Discovery of the pattern of traffic between parties
- Masquerade
  - Insertion of messages into the network from a fraudulent source
- Content modification
  - Changes to the contents of a message, including insertion, deletion, transposition, and modification
- Sequence modification
  - Any modification to a sequence of messages between parties, including insertion, deletion, and reordering
- Timing modification
  - Delay or replay of messages
- Source repudiation
  - Denial of transmission of message by source
- Destination repudiation
  - Denial of receipt of message by destination

# Message Authentication Code

- a small fixed-sized block of data
  - generated from message + secret key
  - $MAC = C(K, M)$
  - appended to message when sent



# Message Authentication Code

- A MAC scheme is a hash family, used for message authentication
- $\text{MAC}(K,M) = H_K(M)$
- The sender and the receiver share secret  $K$
- The sender sends  $(M, H_K(M))$
- The receiver receives  $(X,Y)$  and verifies that  $H_K(X)=Y$ , if so, then accepts the message as from the sender
- To be secure, an adversary shouldn't be able to come up with  $(X',Y')$  such that  $H_K(X')=Y'$ .



# Message Authentication Codes

- as shown the MAC provides authentication
- can also use encryption for secrecy
  - generally use separate keys for each
  - can compute MAC either before or after encryption
  - is generally regarded as better done before
- why use a MAC?
  - sometimes only authentication is needed
  - sometimes need authentication to persist longer than the encryption (eg. archival use)
- note that a MAC is not a digital signature

# Requirements for MACs

- Taking into account the types of attacks, the MAC needs to satisfy the following:
- The first requirement deals with message replacement attacks, in which an opponent is able to construct a new message to match a given MAC, even though the opponent does not know and does not learn the key
- The second requirement deals with the need to thwart a brute-force attack based on chosen plaintext
- The final requirement dictates that the authentication algorithm should not be weaker with respect to certain parts or bits of the message than others

# MACs Based on Hash Functions: HMAC

- There has been increased interest in developing a MAC derived from a cryptographic hash function
- Motivations:
  - Cryptographic hash functions such as MD5 and SHA generally execute faster in software than symmetric block ciphers such as DES
  - Library code for cryptographic hash functions is widely available
  - HMAC has been chosen as the mandatory-to-implement MAC for IP security
  - Has also been issued as a NIST standard (FIPS 198)

# Constructing MAC from Hash Functions

- Let  $h$  be a one-way hash function
- $\text{MAC}(K, M) = h(K \parallel M)$ , where  $\parallel$  denote concatenation
  - Insecure as MAC
  - Because of the Merkle-Damgard construction for hash functions, given  $M$  and  $t = h(K \parallel M)$ , adversary can compute  $M' = M \parallel \text{Pad}(M) \parallel X$  and  $t'$ , such that  $h(K \parallel M') = t'$

# Security of HMAC

- Depends in some way on the cryptographic strength of the underlying hash function
- Appeal of HMAC is that its designers have been able to prove an exact relationship between the strength of the embedded hash function and the strength of HMAC
- Generally expressed in terms of the probability of successful forgery with a given amount of time spent by the forger and a given number of message-tag pairs created with the same key

# Authenticated Encryption (AE)

- A term used to describe encryption systems that simultaneously protect confidentiality and authenticity of communications
- Approaches:
  - Hashing followed by encryption
  - Authentication followed by encryption
  - Encryption followed by authentication
  - Independently encrypt and authenticate
- Both decryption and verification are straightforward for each approach
- There are security vulnerabilities with all of these approaches